

<b>TARGET ACQUISITION</b>		
<b>ITEM</b>	<b>SIGNATURE</b>	<b>✓</b>
<b>1</b>	<b>Soldiers - trash, damaged vegetation, noise</b>	
<b>2</b>	<b>Tracked vehicles - fuel, smoke, noise</b>	
<b>3</b>	<b>Antitank weapons - noise, wires, vapor trails, flash</b>	
<b>4</b>	<b>Artillery - noise, smoke, flash</b>	
<b>5</b>	<b>Aircraft - noise, glare, vapor trails, dust</b>	
<b>6</b>	<b>Mines and obstacles - strange material, tripwires, loose/ disturbed dirt, tactical barbed wire</b>	