

## **SECTOR SKETCH PREPARATION**

**Make card and copy for each primary, alternate and supplementary position**

<b>ITEM</b>	<b>ACTION</b>	<b>✓</b>
<b>1</b>	<b>Draw your unit sector or EA</b>	
<b>2</b>	<b>Draw main terrain features in sector(s) and range to each</b>	
<b>3</b>	<b>Draw subunit positions</b>	
<b>4</b>	<b>Draw subunit primary and secondary sectors of fire</b>	
<b>5</b>	<b>Draw weapon positions with primary sectors of fire for each</b>	
<b>6</b>	<b>Draw MEL for each weapon/ ammo</b>	
<b>7</b>	<b>Draw machine gun/cannon final protective lines or principal direction of fire</b>	
<b>8</b>	<b>Draw location of CP/OP</b>	
<b>9</b>	<b>Draw TRPs and RPs in sector</b>	

<b>SECTOR SKETCH PREPARATION</b>		
<b>ITEM</b>	<b>ACTION</b>	<b>✓</b>
10	Draw mines/obstacles	
11	Draw indirect fire target locations/final protective fire locations	
12	Draw and label dead space	
13	Draw patrol routes	
14	Draw locations, sector of fire of other weapons in your sector	
15	Draw location of NODs for use in limited visibility plan	
16	Place your unit ID, DTG prepared, and magnetic north arrow on sketch (pencil)	
<b>Notes:</b>		

# SECTOR SKETCH PREPARATION

